

# Properties Panel

## Access:

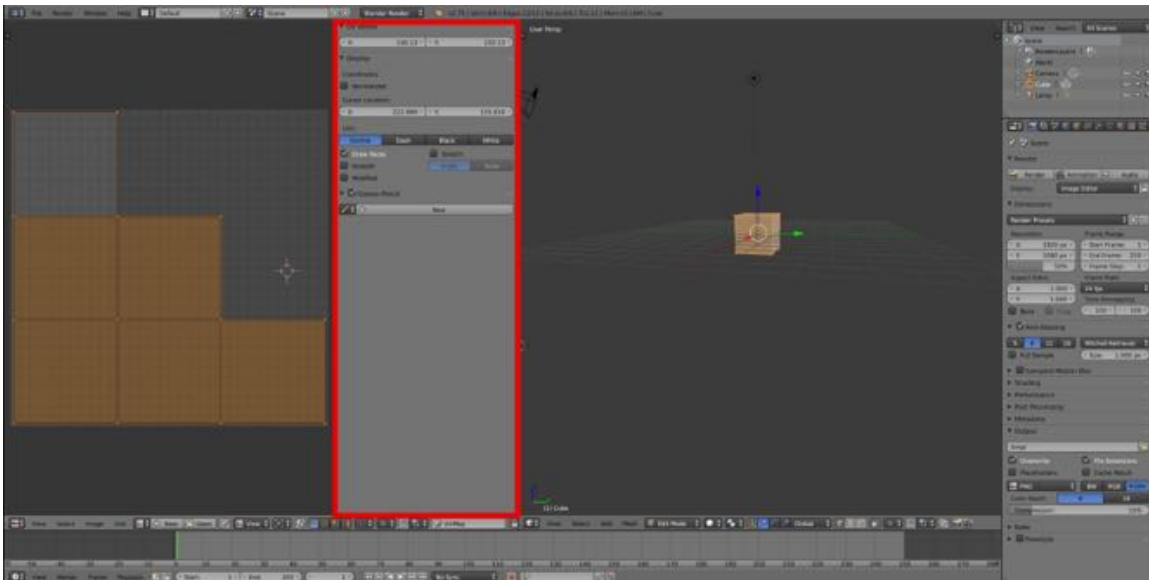
Keyboard shortcut: **N-KEY**

Mode: UV/Image Editor

Panel: None

Menu: View > Properties

## Description:



Properties Panel of the UV/Image Editor.

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This is not really a tool but rather a means of accessing a grouping of settings which appear in a panel, the Properties Panel, on the right-hand side of the UV/Image Editor. In the default mode the panel is hidden and made visible by pressing the N-KEY (which toggles the panel from hidden to revealed and back again).

## To Use the Tool:

- **Hover** the mouse cursor **over** the **UV/Image Editor** and **press** the **N-KEY** to toggle the Properties Panel between visible and hidden.

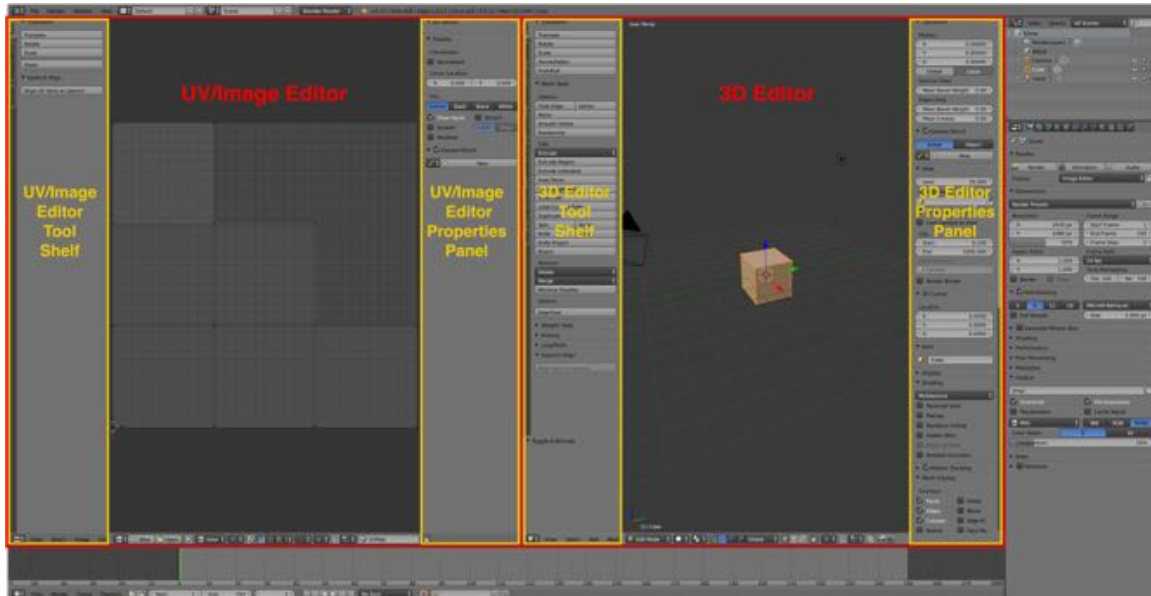
## Let's Try It:

- **Hover** the mouse cursor **over** the **UV/Image Editor** and **press** the **N-KEY** to make the Properties Panel visible.
- **Hover** the mouse cursor **over** the **UV/Image Editor** and **press** the **N-KEY** again to hide the Properties Panel.

## Additional Comments:

Both the UV/Image Editor and the 3D Editor's Object Mode and Edit Mode have hidden Properties panels that can be toggle with the N-KEY. "N" stands for "numeric" as numerical values are usually specified in the panes of this panel.

In both the UV/Image Editor and the 3D Editor, after blender version 2.75, the Properties Panel is on the right and the Tool Shelf is on the left.



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## For More Information:

Blender Reference Manual, **Properties Region**

<https://www.blender.org/manual/editors/3dview/introduction.html?highlight=properties>