

Pan

Access:

Keyboard shortcut: **ALT/OPT + LMB** (3D Mouse Button Emulation)

Mode: UV/Image Editor

Panel: None

Menu: None

Description:

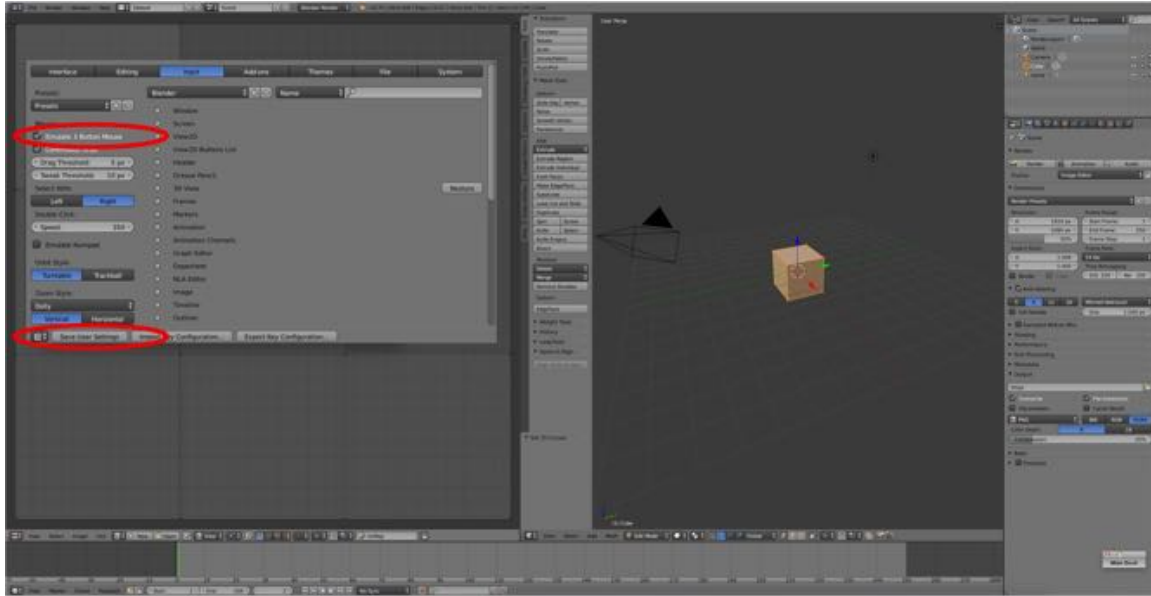
Although I have a 3 button mouse, I find it easier to work with Blender by turning on the 3 D Mouse Button Emulation. Among other things, this facilitates panning in the UV/Image Editor. One simply has to hold down the ALT/OPT and LMB drag the mouse.

ALT/OPT + LMB emulates the middle mouse button.

To Use the Tool:

Activation of 3D Mouse Button Emulation

- **Open Blender** and **User Preference (CMD + COMMA-KEY)**.
- **LMB** click on the **Input Tab**.
- **LMB** check the **Emulate 3 Button Mouse** check box in the upper left-hand corner of the window.
- **LMB** check on **the Save User Settings** in the lower left-hand corner of the window.
- Close the window.



434

- In the UV/Image Editor hold down the CTRL-KEY and LMB drag the mouse to pan the UV map..

Let's Try It:

Activation of 3D Mouse Button Emulation

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- **LMB** click on the **Input Tab**.
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- **Close** the window.

Setup

- **Open Blender** and **drag** on the **hatched area** in the upper right-hand corner of the 3D Editor to **create a second 3D Editor Frame**.
- In the left-hand corner of the **left-hand 3D Editor's Header** **LMB** click on the **Editor Selection Icon** and **select UV/Image Editor**.
- **Hover** the mouse cursor over the **UV/Image Editor** and **press the F-KEY** to expand the UV grid.
- In the **3D Editor Edit Mode** **select (A-KEY)** the **Default Cube**.
- **Press the U-KEY** then **select** from the Popup Menu **Smart UV Project** and **LMB** click **OK**.

End of setup

- In the **UV/Image Editor** **hold down the CTRL-KEY** and **LMB** **drag** the mouse to pan the UV map.

Additional Comments:

In addition to + ALT/OPT + LMB drag, **SHIFT + ALT/OPT + LMB drag** also pans in the UV/Image Editor. This keyboard shortcut is somewhat better to get used to, as it is also used for panning in the 3D Editor. (ALT/OPT + LMB Dragging in the 3D Editor results in rotation.)

For More Information:

Blender Mouse Button Emulation

<s://grok.lsu.edu/Article.aspx?articleId=12454>