

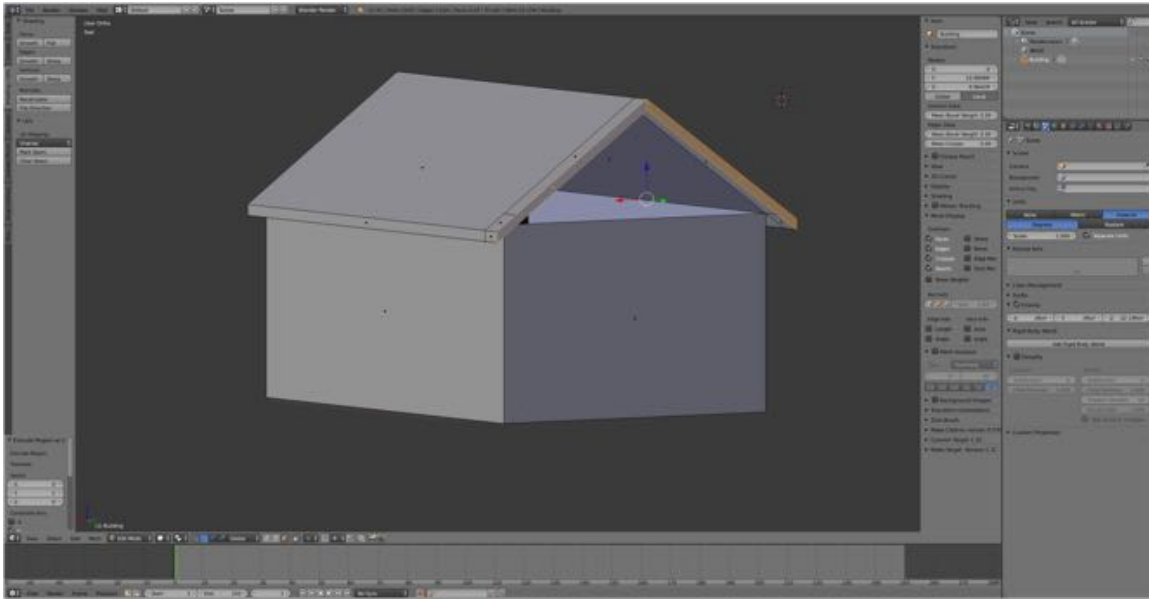
Modeling a Law Office

Step 05

Modeling - Adding Rear Eaves

Adding the rear eaves is a simple matter of using the Extrude Tool to extend the roof. We'll also fill in the back wall.

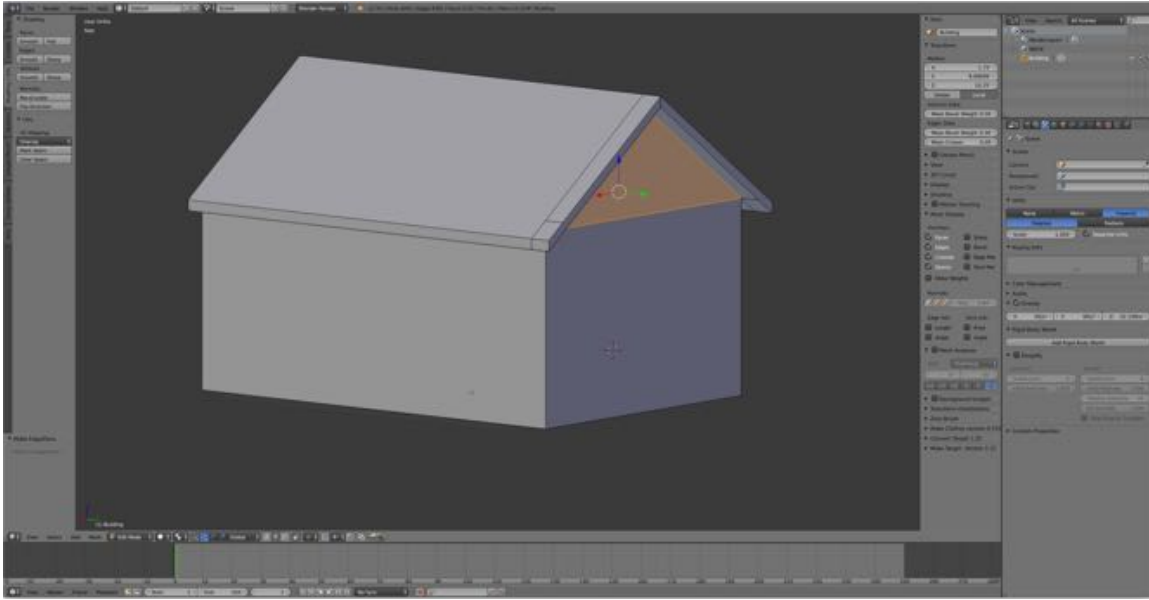
- Press the **CTRL + NUMPAD-1-KEY** to switch to **Back View**.
- Press the **NUMPAD-4-KEY** to rotate back a little for better viewing.
- Select (**RMB > SHIFT + RMB**) the two fascia of the roof.
- Press the **E-KEY > Y-KEY** and enter "1" to extrude the roof out 1 foot to the rear.



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We'll use the [Make Edge/Face Tool](#) (see website) to fill in the back wall.

- Switch to **Edge Selection Mode (CTRL + TAB-KEY > Edge)**.
- Select the edges that make up the open **triangle** of the back wall.
- Press the **F-KEY** to fill the triangle in.



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- **Press Save as (SHIFT + CMD + S-KEY).**
- **Press the NUMPAD-PLUS-KEY to increment the file number by 1 to LawOffice04.blend.**
(If you accidentally press the key twice, you can incrementally subtract from the file number by pressing the NUMPAD-MINUS-KEY.)
- **Press (LMB) Save as Blender File.**

Now all that remains is to add the front façade.